

Fort Knox Hunting and Fishing Quick Reference

Topics	Deer Hunting	Turkey	Small Game	Fishing
Permits/Items Needed	Kentucky State Hunting License and Statewide Deer Permit	Kentucky State Hunting License and Spring Turkey Permit	Kentucky State Hunting License	All anglers 16 and over must possess a Kentucky Fishing License and Ft Knox Fishing Permit. Trout fishing requires a Kentucky Trout Permit as well
	Ft Knox Archery/Gun Deer Hunting Permit	Ft Knox Spring/Fall Turkey Hunting Permit	Ft Knox Small Game Hunting Permit Waterfowl Stamp or Migratory Bird Permit (if applicable) and completed Hip Survey	Carlson, Crystal, Dickerson, Ordance #1, Sanders Spring, Upper Douglas, and Lower Douglas are open daily with no check-in/out needed through Isportsman/Hunt Control (managed lakes). All other ponds/lakes/rivers/streams require daily check-in through Isportsman (unmanaged lakes)
	Current Ft Knox Hunting Map/Copy or Photocopy of Assigned Hunting Area Ft Knox Weapons Registration Hunter Education Card			Boats (if applicable) need to be registered through Kentucky County Clerk's Office
Uniform	All personnel must wear both a solid blaze orange hat and vest, jacket, or coverall during gun hunting	Hunter choice, but orange vest and/or hat recommended when carrying harvested bird	Hunter choice, but orange vest and/or hat recommended when rabbit or quail hunting	Angler choice
Legal Hunting Equipment/Gear *Firearms Must Be Registered At Visitor Center!	Shotguns (12, 16, 20 GA) with a single projectile (slug). 100 gr max for Muzzle loading rifles (.38 cal. Minimum to .58 cal. Maximum) A maximum of 10 slugs or powder charges permitted each hunting day. Shotguns must be plugged to hold a maximum of 3 shells	Shotgun (10,12,16, 20 GA) with a #4 shot shell or smaller. Shotguns must be plugged to hold a maximum of 3 shells	Archery equipment and shotguns no larger than 10 GA or smaller than .410 with pelleted ammunition no larger than shot size T. Air rifles .22 cal to .25 cal for fur bearing game and .177 to .25 for upland game Shotguns plugged to hold max of 3 shells	Boats (canoes, kayaks) and watercraft fitted with outboard motors/electronic trolling motors may be used on all lakes. At least one life jacket must be on board
	Longbows, recurves, and compound bows that don't have a device that holds an arrow at full/partial draw without aid. Broad heads at least 7/8" wide	Longbows, recurves, and compound bows that don't have a device that holds an arrow at full/partial draw without aid. Broad heads at least 7/8" wide	Steel shot shells are the only ammunition permitted to have in possession while hunting waterfowl	Hook and line attached to rod
	No handguns	No handguns	Rifles, handguns, and solid projectiles prohibited	Trotlines/throw lines may only be used in unmanaged lakes. Each will contain no more than 50 single/multi barbed hooks that are placed no closer than 18" apart
	Portable tree stands, must be identified with owners name and phone number	Turkey decoys	Shotguns must be plugged to hold a maximum of 3 shells	Bow and fishing arrows
Additional Notes	Ground blinds must have a blaze orange patch affixed to all sides of the blind	Locator calls (No electronic calls)		
	Must fill out harvest log before moving animal. Deer must be telechecked via KDFWR website as well. Animal must be field dressed at site where harvested	Harvest log must be filled out immediately after harvesting a turkey and before moving animal. Must also be telechecked	N/A	Use of live minnows or fish for bait is prohibited on managed lakes. Use of game fish for bait is prohibited



This document is meant as a Quick Reference only and does not replace the requirements to follow the published guidelines for each hunting and fishing activity.

References

Hunt Control Office (Bld. 9297), 502-624-7311
<https://ftknox.isportsman.net/>
 Ft Knox Regulation 190-11 (Weapons Registration)
 Ft Knox Regulation 200-3 (Hunting and Fishing)

