

2020 FORT KNOX QUOTA GUN DEER HUNTING GUIDELINES

Note: Changes from 2019 are in italics.

The Mt. Eden and Highway 251 gates WILL NOT be open this year and ALL access to and from the Hunting Areas inside the Access Control Points will be through the Chaffee Gate ONLY. Individuals without a valid DoD ID, Common Access Card (CAC), or an Automated Installation Entry (AIE) Pass must first stop at the Visitor's Center located at the Chaffee Gate and register.

There will be mandatory check-in of harvested animals on 21-22 and 28-29 November at the Hunt Control Check Station, Building 9297, 4916 Wilson Road. The Mt. Eden Check Station WILL NOT be operated this year.

1. Quota Gun Deer Hunting Dates: 21 - 22 November, 28 - 29 November, and 12 - 13 December

All firearms brought onto Fort Knox must be registered with the Directorate of Emergency Services (DES) prior to purchasing a hunting permit. All hunters 18 and over must present the weapons permit and a photo ID at Installation Access Control Points and when requested by law enforcement. For more information, contact the Weapons Registration Office at (502) 624-7011 or 7019 or at:

<http://www.knox.army.mil/Garrison/des/psd/firearmsregistration.aspx>.

2. The following valid documents must be in your possession at all times while in the hunting areas:

- a. 2020 Kentucky Annual Hunting License, Sportsman's License, or Senior/Disabled License (out-of-state hunters need an annual non-resident license)
- b. 2020 Kentucky Statewide Deer Permit (out-of-state hunters need a non-resident deer permit)
- c. 2020 Fort Knox Gun Deer Hunt Permit (paper or electronic copy acceptable)
- d. 2020 Fort Knox Harvest Log
- e. State-issued Hunter Education Certificate required for hunters age 12-60. The one-time Kentucky hunter education exemption is acceptable but the hunter must be accompanied by an adult with a valid Hunter Education Certificate.
- f. Hunters 18 years of age and older must have photo ID.
- g. 2020 Quota Gun Hunting Area map printed (or downloaded to a mobile device and carried at all times) from iSportsman website for the area they are hunting.

3. Hunting Area reservations will be conducted by Tier through the [iSportsman](#) website (See Hunting and Fishing Information tab on website for Tier definitions). Each hunter will use their iSportsman account to make hunting area reservations and check-in/out of hunting areas. Hunters under 18 must have an iSportsman account and the appropriate permits, but should NOT be reserved or checked-in through iSportsman and must stay with sponsoring checked-in adult at all times. A printed iSportsman hunting permit for each individual in vehicle must be displayed in the driver's side windshield. Hunters found out of their assigned hunting area will be cited and suspended.

4. Hunting Area reservations for Tier 1 hunters can be made Friday for Saturday beginning at 0800, Tier 2 at 0900, and Tier 3 at 1300. Reservations can be made until 2359 (Eastern Time). A reservation will assure you a spot in a hunting area for the following day. If a reservation is not made, check-in the following morning beginning at 0400 is permitted if space is available. ALL hunters checked into an area on Saturday may reserve the same area they are checked into for Sunday from 0800 to 1300 on Saturday. If you want a different hunting area on Sunday, or if you ARE NOT checked in you may reserve it on Saturday beginning NO earlier than 1300. Hunt Control personnel will monitor the system during reservation times and hunters reserving an area prior to their assigned times will have reservations cancelled administratively. Attempting to reserve an area prior to the designated time will result in an administrative hold immediately being placed on the account and a suspension of privileges. Reservations must be checked into on the day of the hunt by 0759 or they expire. A hunter may still check into hunt later than 0759 if space is available.

5. Hunters MUST check into their hunting area through iSportsman each day, prior to entering the hunting areas. Check-in will begin at 0400 and no more than two (2) check-ins per day are permitted; hence, you may only change areas no more than once per day (original check in plus one change equals 2 check-ins). Legal shooting hours are 30 minutes before sunrise until 20 minutes after sunset. All hunters must be checked out of their hunting area through iSportsman AND BE PHYSICALLY OUT OF THEIR AREA by 6:30 P.M. without exception and regardless of shooting hours. If additional time is needed to retrieve an animal, please follow the directions on the iSportsman home page for retrieving an animal after check out time to allow another 2 hours max of time. Failure to check out on time will result in immediate suspension. Hunters in Hunting Areas 48, 95, 96, 97, 100, 103, 112, 113, 114, and 117 must physically check IN and OUT with the area guide by 6:30 pm at the location identified on the quota gun hunt map to verify they are out of the area so that gates can be secured. These gates will be open in the mornings by 0530.

6. Bag Limits: 1 antlerless deer and 1 deer of either sex per hunter (quota and extended gun seasons combined). A hunter shall not take or attempt to take an antlered deer with an outside antler spread of less than 12 inches. An antlered deer is a deer with at least one antler 4 inches long, or longer, as measured from the skin at the base of the antler to the furthestmost tip. One additional antlerless permit per hunter may be purchased for use with archery equipment or gun, not both. Deer harvested on Fort Knox are bonus animals and are in addition to the Kentucky deer bag

limits. Deer hunters may also harvest 1 bobcat at Fort Knox during the Kentucky bobcat season. Bobcats harvested at Fort Knox must be telechecked and are NOT in addition to the statewide bobcat limit. There is no limit on the number of coyotes or feral hogs that may be taken. Harvesting or attempting to harvest a deer for another hunter is prohibited.

7. All deer harvested at Fort Knox must be checked-in through the KDFWR's Telecheck System (www.fw.ky.gov or 1-800-245-4263) by midnight on the day it is harvested. Harvest must also be reported at check-out in the iSportsman system. All blanks on the Fort Knox Harvest Log must be completely filled in immediately after harvest and before the animal is moved. A carcass tag is required if a harvested deer leaves the hunter's possession for any reason. A carcass tag can be handwritten and must include the hunter's name and phone number. After the confirmation number is obtained from the KDFWR Telecheck System, it must be recorded on the Fort Knox Harvest Log. **Failing to check your deer at the check station on 21, 22, 28, and 29 November will be grounds for suspension of hunting privileges and prosecution.**

8. ALL persons must wear a solid, unbroken blaze orange hat and vest, jacket, or coveralls at all times while in the hunting areas. Ground blinds may be used, but **must** have a blaze orange patch, a minimum of 12 inches by 12 inches (144 square inches), affixed to **all** sides of the blind.

9. Legal Hunting Equipment: 12, 16, or 20 gauge shotguns (**slugs only**), muzzleloading rifles (.38 caliber minimum and .58 caliber maximum), muzzleloading shotguns with a single projectile slug, and archery equipment. Muzzleloader powder charges are limited to a maximum of 100 grains, no restriction on priming method. Smokeless powder is prohibited for use in muzzleloaders. Bows must have a minimum 40-pound draw weight; longbows, recurves, or compounds only. Crossbows are prohibited except for hunters that have a valid crossbow Method Exemption Permit printed from the KDFWR website and signed by a physician, are under 16 years of age, or are 65 years of age or older. Razor sharp mechanical or fixed blade broadheads not less than 7/8 inch cutting width are permitted. Chemically treated arrows or broadheads are prohibited. **Rifles, handguns, and over and under shotgun/rifle combinations are prohibited.**

10. You may have no more than **10 slugs or 10 balls and equivalent black powder** in your possession, including your vehicle, per hunting day. Magazined shotguns will be plugged to hold a **maximum of three slugs**. Failure to have shotguns plugged will be grounds for suspension.

11. Only portable tree stands that do not injure trees are permitted. All stands and blinds left unattended in the hunting areas for over 24 hours must be clearly marked with hunter's name and phone number. Portable stands/blinds may be placed no more than two (2) weeks before deer season, and shall be removed from the hunting areas by the end of the archery deer season. **All hunters are required to use a safety harness when utilizing a tree stand at Fort Knox.**

12. All guns will be separate from ammunition, unloaded (muzzleloaders deprimed), and fully encased while being transported (including off-road vehicles). Guns will be unloaded and **actions open when not in use or at a vehicle**. There will be no hunting within 100 yards of an improved road (asphalt or rock based), structure, checkpoint, or airstrip (HAs 6, 13, 35, and 89). No person shall discharge any firearm, bow, or crossbow upon, over, or across any improved roadway or airstrip. Muzzleloaders that are loaded with powder and ball, but not primed, are considered unloaded.

13. Hunters with a Vehicle Methods Exemption Permit may utilize an off-road vehicle to participate in the Fort Knox Quota Gun Deer Hunt. However, the **ONLY** person authorized on the vehicle is the person named on the Vehicle Method Exemption Permit, helmets are required for vehicles not equipped with seat belts and rollcages. **A copy of the Vehicle Methods Exemption Permit must be displayed in the driver's side windshield of the vehicle.** There will be no riding around the hunting area; violators will be removed from the installation.

14. Consumption or possession of alcoholic beverages or any intoxicant in the hunting areas or hunting under the influence of any intoxicant is **strictly prohibited**. Glass containers of any type are prohibited in the hunting areas.

15. Baiting wildlife, such as placing grains, minerals, salt, fruits, vegetables, hay, or any other food materials, whether natural or manufactured, that may lure, entice or attract wildlife, or the possession of such items in the hunting areas is prohibited.

16. Do not tamper with duds or any other objects and report duds to the Hunt Control Office. Watch for open wells and don't cross any streams during high water periods. Open fires are not allowed except for an emergency. All hunters are **required** to possess a **flashlight** while hunting. A compass and/or GPS are highly recommended.

17. Hunters under age 18 **must** be accompanied by an adult 21 years of age or older. Adults **must** be in a position to take immediate control of a youth's (under age 16) firearm at all times.

18. Privately-owned vehicles are not authorized on unimproved roads, trails, or firebreaks in the hunting areas. Do not park in front of gates or block access to buildings, leave gates as you found them, and **do not drive around locked gates!** Hunters must park in or adjacent to their hunting area, accessing hunting area through a non-hunting area or off-limits area is prohibited (e.g., on-post housing). No parking beyond the baseline on Ashley Range (HA 52), Kennedy and Scott Mountain Ranges (HA 54), or McKie Range (HA 59). All rivers within Fort Knox are off limits. All vehicles will be driven by the most direct, authorized route to and from the hunting area; cruising the training complex is not permitted.